

FORM PTO-1449 US DEPARTMENT OF COMMERCE PATENT AND TRADEMARK OFFICE		Atty. Docket No. <b>79704DMW</b> Customer No. 01333	Serial No.			
If AFTER the later date of the first Office Action or 3 months from filing, use only with Rule 97(E) Certificate or Fee		Applicant: <b>Jiebo Luo, et al</b>				
LIST OF ART CITED BY APPLICANT <i>(Use several sheets if necessary)</i>		Filing Date <b>02 May 2001</b>	Group			
<b>U.S. PATENT DOCUMENTS</b>						
Examiner Initial*	DOCUMENT NUMBER	DATE	NAME	CLASS	SUBCLASS	IF APPROPRIATE
FF	5,641,596	6/24/97	Robert T. Gray et al.	430	21	12/5/95
<b>FOREIGN PATENT DOCUMENTS</b>						
Examiner Initial*	DOCUMENT NUMBER	DATE	COUNTRY	CLASS	SUBCLASS	TRANSLATION YES   NO
<b>OTHER ART (Including Author, Title, Date, Pertinent Pages, Etc.)</b>						
FF	B. Julesz, "Visual pattern discrimination", IRE Trans. of Information Theory IT-8. System, Man, and Cybernetics, p. 84-92, 1962.					
FF	R.M. Haralick, K. Shanmugan, and I. Dinstein. "Textural Features for Image Classification", IEEE Trans. System, Man, and Cybernetics, vol. 8, pp. 610-621, Nov. 1973.					
FF	G.R. Cross and A.K. Jain, "Markov random field texture models", IEEE Trans. On Pattern Analysis and Machine Intell., vol. 5, No. 1, pp. 25-39, Jan. 1983.					
FF	H. Derin and H. Elliott, "Modeling and Segmentation of Noisy and Textured Images Using Gibbs Random Fields". IEEE Trans. Pattern Analysis and Machine Intell., Vol. 9, No. 1, pp. 39-55, Jan. 1987.					
FF	M. Bastiaans, "Gabor's expansion of a signal into Gaussian elementray signal", IEEE, vol. 68, p. 538-539, 1980.					
FF	S.G. Mallat, "A Theory for Multiresolution Signal Decomposition: The Wavelet Representation", IEEE Trans. Pattern Anal. and Machine Intell., vol. 11, pp. 674-693, July 1989.					
FF	D. J. Heeger, J.R. Bergen, "Pyramid-based texture analysis/synthesis", ACM Proceedings of SIGGRAPH, pp. 229-238, Aug. 1995.					
FF	S.C. Zhu, Y.N. Wu and D. Mumford, "Filters, random fields and maximum entropy (FRAME): Towards a Unified Theory for Texture Modeling", International Journal of Computer Vision, vol. 27, No. 2, pp. 107-126, June 1996.					
FF	J.S. De Bonet, "Multi-resolution sampling procedure for analysis and synthesis of texture image", ACM Proceedings of SIGGRAPH, pp. 361-368, Aug. 1997.					
FF	E.P. Simoncelli, J. Portilla. "Texture Characterization via Joint Statistics of Wavelet Coefficient Magnitudes", IEEE Inter. Conf. on Image Processing), vol. 1, pp. 62-66, Oct. 1998.					
FF	A. Efros and T. Leung, "Texture synthesis by non-parametric sampling", IEEE Int. Conf. on Computer Vission, vol. 2, pp. 1033-1038, September 1999.					
FF	Ying-Qing Xu, Baining Guo, and Harry Shum. "Chaos Mosaic: Fast and Memory Efficient Texture Synthesis" Microsoft Research Report, April 2000.					
FF	L.Y. Wei and M. Levoy, "Fast texture synthesis using tree-structured vector quantization", ACM Proceedings of SIGGRAPH, 2000.					
EXAMINER <i>Faranak Faaladi</i>			DATE CONSIDERED <i>3/15/04</i>			
<small>*EXAMINER: Initial if reference considered, whether or not citation is in conformance with MPEP 609; Draw line through citation if not in conformance and not considered. Include copy of this form with next communication to applicant.</small>						

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